**Computing Vocabulary**

By the end of each year group the children will have been exposed to the vocabulary in brackets and will begin to use it by the end of the Year. Other vocabulary will be used by teachers and expected to be understood by the end of the key stage. Teachers will reinforce the terms wherever suitable across the whole curriculum when using technology.

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| **Foundation Stage** | **KS1** | **Lower KS2** | **Upper KS2****(All of previous +)** |
| control | command (Y1) | conditionals (Y3) | behaviour (Y5) |
| device | sequence (Y1) | condition (Y3) | function (Y5) |
| remote control | algorithm (Y1) | broad casts (Y3) | decomposition (Y5) |
| arrow keys | program (Y1) | sprite (Y3) | variable (Y6) |
| direction- forward, backward, left, right | loop (Y2) | code (Y3) | constant (Y6) |
| computer | repeat (Y2) | while loop (Y4) | models and simulations (Y6) |
| icon | event (Y2) | until loop (Y4) | for loop (Y6) |
| desktop | debug (Y2) | nested loop (Y4) | abstraction (Y6) |
| laptop | database (Y2) | if else (Y4) | analyse |
| tablet | links | columns | continuous data |
| ipad | save | borders | export |
|  | retrieve | copy and paste | collaboration |
| click, drag, drop | online | insert and replace | non-linear presentation |
| keyboard | test | repeat until (Y4) | Boolean searches |
| record | repeat | efficiently | airbrush |
| play | QR code | text boxes | georeferencing |
| internet | search engine | podcast | filter |
| website | edit | procedure | binary |
| screen | import | sensors | scripts |
| camera | shift | variables | selection |
| photograph | caps lock | procedures | representations |
| play | font | hyperlink | fields |
| record | layout | composition | import |
| mouse/trackpad/touchscreen | predict | spreadsheets | forever if loop |
| order | navigate | network  | formula |
| type | graph | data logger | copyright |
| image | bar chart | branching database |  |